PENNINGTON BOROUGH FIRE DISTRICT NO.1

NOTICE OF REGULAR MEETING with REMOTE PUBLIC MEETING ACCESS

The Board of Fire Commissioners of Pennington Borough Fire District No. 1 will conduct its regular February business meeting on March 15, 2022, at 7:30 p.m., and at such other times as to which the meeting may be adjourned.

The meeting will only be conducted remotely, accessible telephonically or virtually via ZOOM. The public is invited to join and participate in the meeting. Formal action of the board will be taken.

Electronic sign-in for the meeting is

https://us02web.zoom.us/j/7990510974?pwd=V0hxZGQvQTJPT0ZDOEVjcktaMUJNdz09 Meeting ID 799 051-0974 Passcode 885522 For telephonic participation dial 1-646-558-8656 or find your local number at https://us02web.zoom.us/u/kHqH75Nxx

The information on how to participate in a meeting, as well as available and to the extent known relevant documents for each meeting, will also be available on the board's web site at www.pbbfc.org

Members of the public may make public comment by audio, or by audio and video during the Public Comment period of the meeting. Public comments and questions may also be made in advance of any meeting by submitting an e-mail to <u>treasurer@pbbfc.org</u> by 10:00 a.m. on the day of the meeting or in written letter form to the Board Secretary at PO Box 387, Pennington NJ 08534 and received by 4:00 p.m. on the day before the meeting. Any timely question or comment submitted will be read aloud and addressed in the Public Comment period of the meeting. Questions or comments received after the stated times will not be read aloud or included in the Public Comment period.

The board's Remote Meeting Public Comment Procedures are posted on the board's web site at www.pbbfc.org.

At each regular meeting the board will conduct all business to come before it and/or as needed or desirable for the continuing operation of the fire district. Formal action of the board will be taken and an executive (closed) session may follow a meeting if necessary.